



# Steuerung

## Übersetzung in Arbeit

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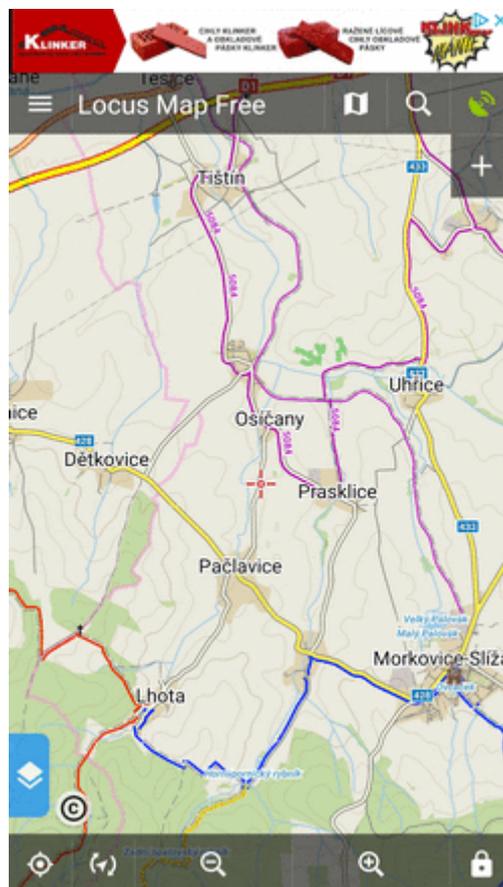
## Anzeige

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## Werbung

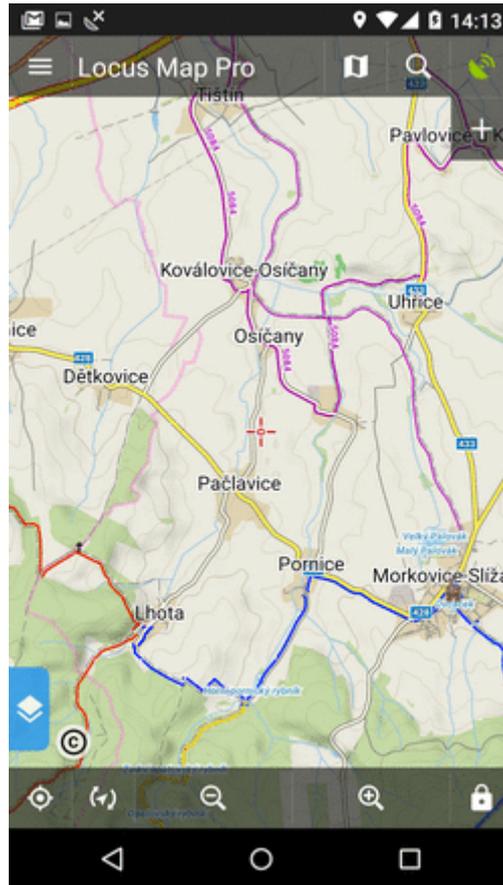
*Dieser Menüpunkt ist nur Locus Free zu sehen*

*Wenn Sie dieses Häkchen abwählen erscheint ein Hinweis zum **Kauf** der werbefreien **Locus Map Pro** Version:*



==== FullScreen ==== Hides system panel at the top (or bottom) of the screen to enlarge the map

area:



==== Orientation Lock ==== Eliminates rotating of the display depending on the phone position.  
=== Settings === \* **System settings** - follows the Android system settings of screen orientation \*  
**All screens** - orientation locked in all screens \* **Map screen** - orientation locked in map screen only  
=== Orientation === It selects which display position will be locked: \* **portrait mode** \* **landscape mode** \* **reverse portrait mode** \* **reverse landscape mode** ==== Screen On/Off Control ====



This option overrides system screen on/off settings. It is available in **Locus Map Pro only**.

Defines situations when the **screen is turned on/off by gestures or the app itself**. === Gestures === \* **Disabled** - screen on/off by gesture is disabled \* **Wave once** - wave once in front of the device proximity sensor to turn the Locus Map screen on \* **Wave twice** - wave twice in front of the device proximity sensor to turn the Locus Map screen on <html><iframe width="560" height="315" src="https://www.youtube.com/embed/w25-HNIUG-s" frameborder="0" allow="autoplay; encrypted-media" allowfullscreen></iframe></html> === Guidance/Navigation === \* **Turn on when notified of a point** - Locus Map screen turns on when it notifies user of a point coming closer (notifications must be on, see [Guidance to a Point >>](#)) \* **Turn on when notified on a track** - Locus Map screen turns on when it notifies user of either next direction change or leaving the [route he is being guided along](#). \* **Turn on when notified during navigation** - Locus Map screen turns on before each voice command during voice [navigation](#) === Auto screen turn-off === \* setting of the interval before turning the screen off again \* is set in 5 second steps from 0 to 120 seconds. 0 = screen turning off is disabled (until the system turns the screen off)

**Android 7+ “Nougat” users:** this feature does not work in Locus Map installed in your external SD memory - your OS does not assign proper permission to it. Move your Locus Map to your internal shared storage:



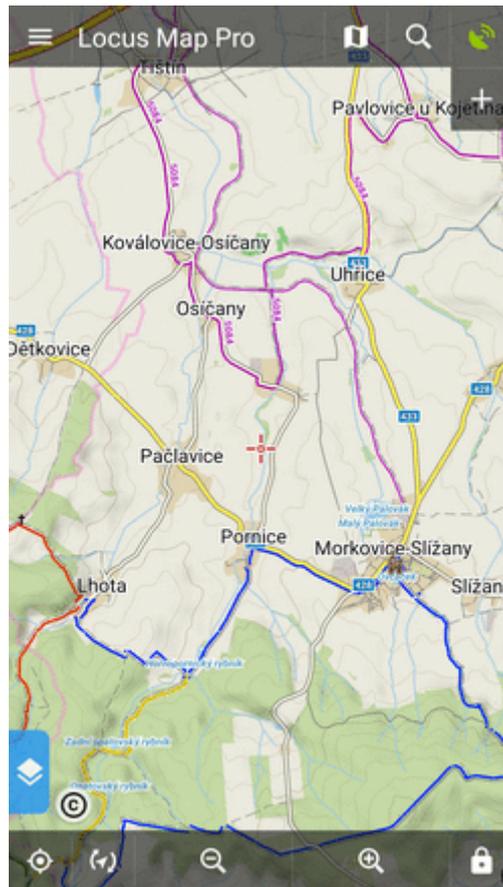
- open up Apps in your device Settings and navigate to Locus Map
- click on Storage and select Change
- select Internal Shared Storage and then confirm by pressing Move

==== Always screen on ====

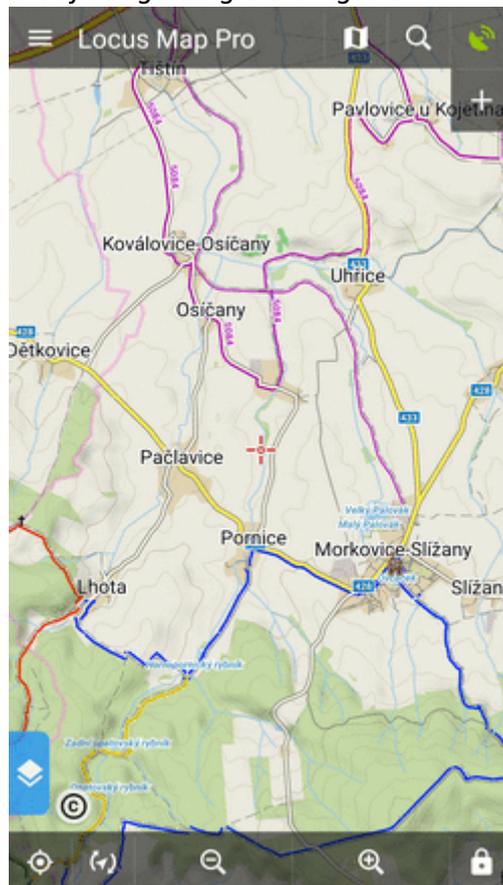


The option overrides system screen on/off setting but does not influence the settings made by the *Screen on/off control* feature. It is available only in **Locus Map Pro**.

Locus Map prevents the phone screen from turning off: \* **Always** - permanent screen on \* **When GPS is on** - screen stays on when the GPS is on \* **During guidance/navigation** - screen stays on when user is navigated or guided to a point or along a track - typical usecase - **car navigation** \* **When charger is plugged in** - screen stays on only during charging the phone  
 ==== Disable Screen Lock  
 ==== This setting disables your device screen lock in case Locus is active. Other apps remain behind the screen lock. There are three levels of unlocking: \* **System settings** - nothing is changed, it is necessary to unlock your screen before displaying Locus \* **Basic screen lock** - only basic phone lock (slider) that just prevents user from accidentally turning the device on is deactivated. If you have your device secured by a password, finger print or a gesture, you have to unlock it in order to work with Locus. \* **All screen locks** - password, finger print or gesture secured locks are also disabled for easy entering Locus. However, this setting may not work on some devices.  
 ===== Map screen =====  
 ===== Map control style ===== Select mode of basic map controlling: \* **Locus Map** mode - double tap shows hidden menu \* **Google Maps** mode - double tap = zoom in, two fingers tap = zoom out, three fingers tap = hidden menu  
 ===== Use hardware buttons ===== Volume controlling hardware buttons can be used to zoom the map. Phones with hardware or Bluetooth keyboard can be also controlled by letters **C** - map centering, **D** - display, **G** - GPS, **arrow buttons** - map shift, +/- - zooming. ===== Simple multi-touch ===== Check if you prefer to disable rotation and panning of the map when pinch-zooming. ===== Tap and hold to display address ===== If checked, long-tap any place on the map, Locus Map will try to provide postal or regional address of the place:



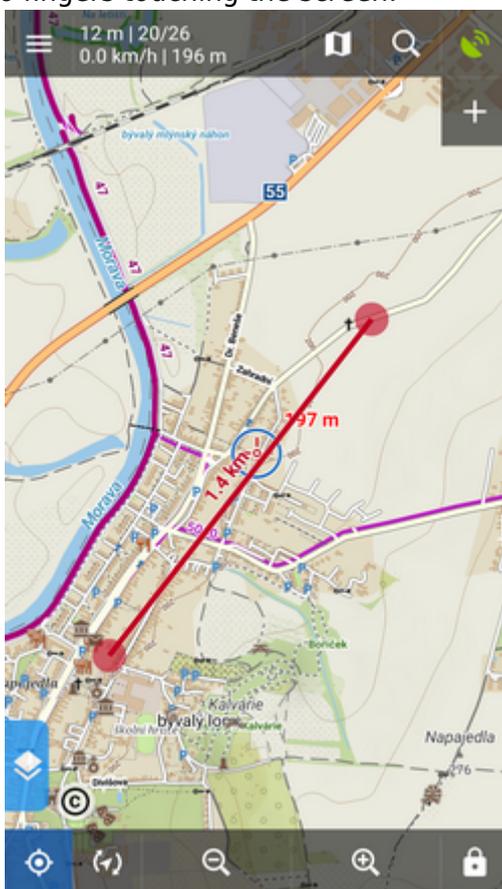
(provided by **Google, GraphHopper, MapQuest or Bing** - can be set in [Miscellaneous](#). ===== Shift map cursor ===== It moves the map screen cursor down by 1/4 of the screen. Functional only with the map rotation on. Useful especially for guiding or navigation:



==== Hold map center ==== If you shift the map out of your current position when browsing it, this function centers it back on current GPS location after 5 secs of inactivity:



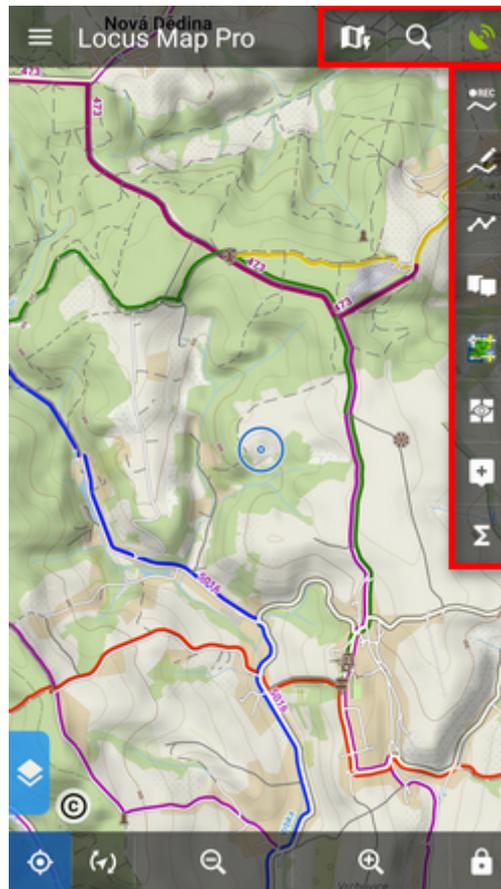
(the interval can be changed in [Locus/Config.cfg file](#)) ==== Two finger measuring ==== Enables measuring distance between two fingers touching the screen:



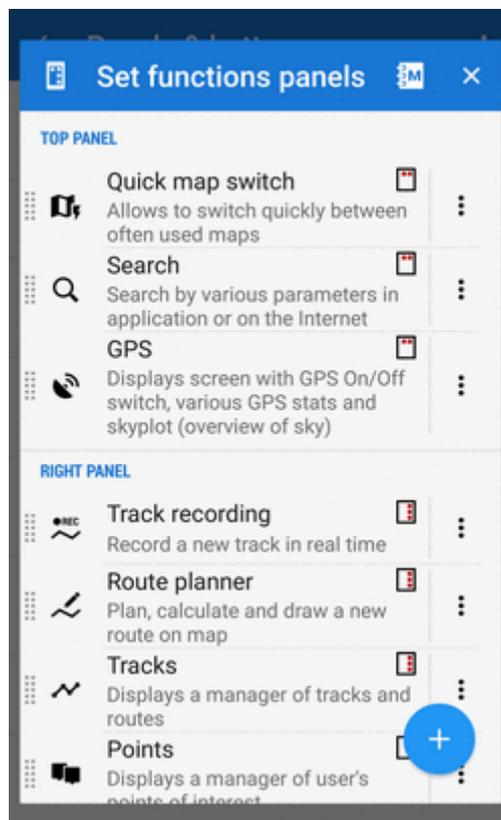
==== Map cursors ==== Here you can select set of location and tracking cursors, set their size or add your own. ==== Zoom according to speed ==== Sets association between speed and displayed map zooms. Bigger zooms for slow speeds and vice versa. Useful for navigation and guidance. \* select map zoom on the preview map \* define corresponding speed \* tap ADD



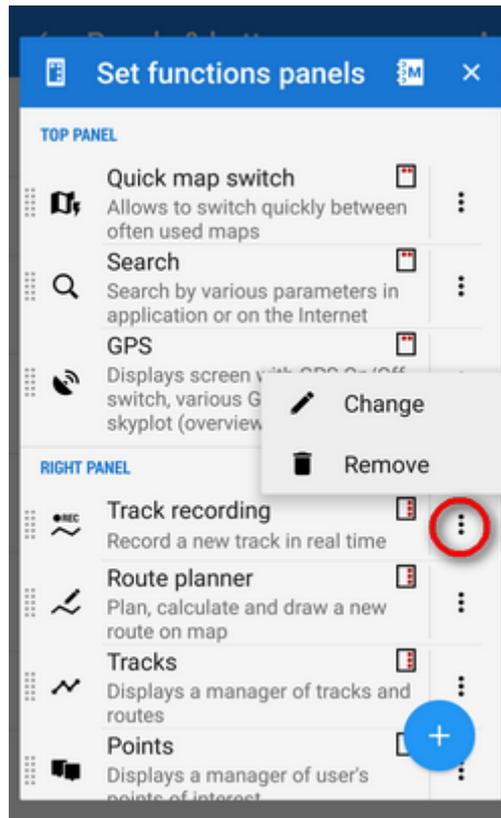
==== Panels & buttons ===== Set Functions Panels ===== The functions panels in Locus Map enable quick launching of your favorite functions. They consist of the top and right panel containing functions switching buttons:



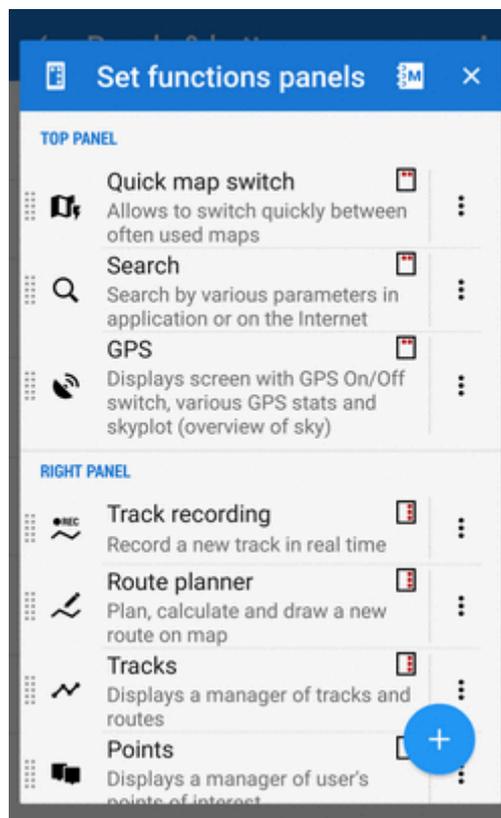
This setting item opens the functions panels editing screen: === List of selected buttons in top and right panels === Position of the buttons can be changed by **dragging their icons up or down across both panels**:



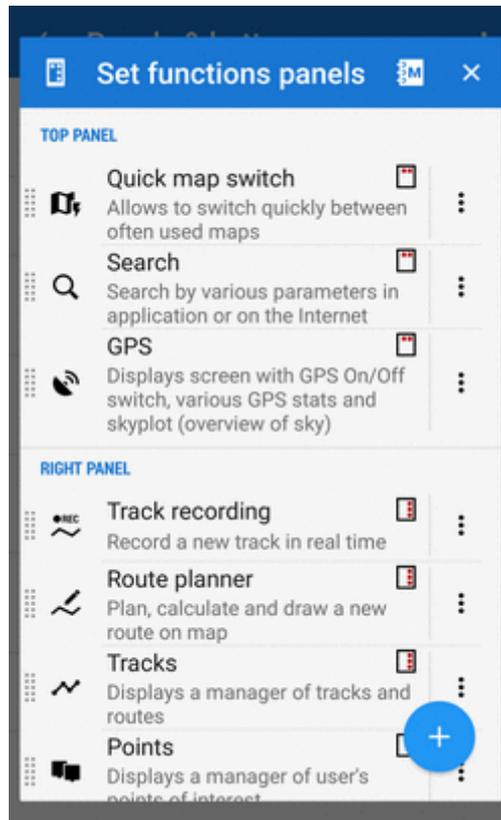
The sign in the upper right corner of all items indicates position in top or right panel. Action menu offers to change button function or remove selected button: ⋮



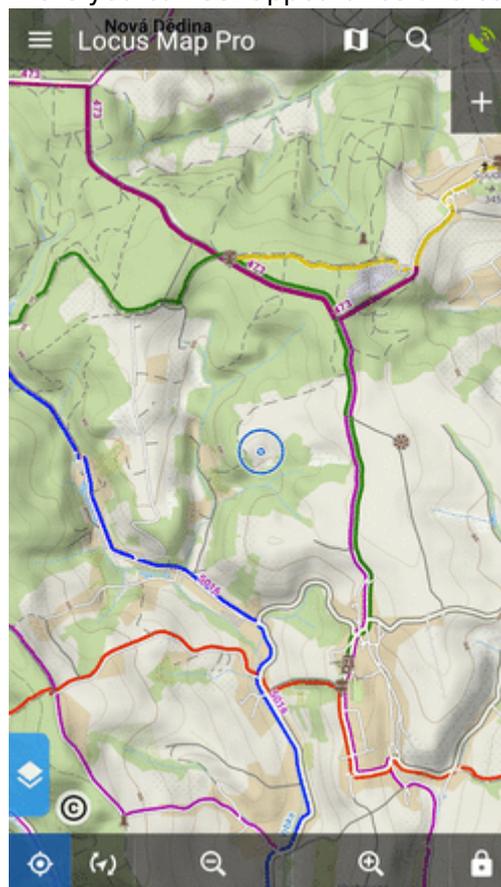
=== Add new item === \* **Add function to panel** - adds a new button with selected function to the functions panels:



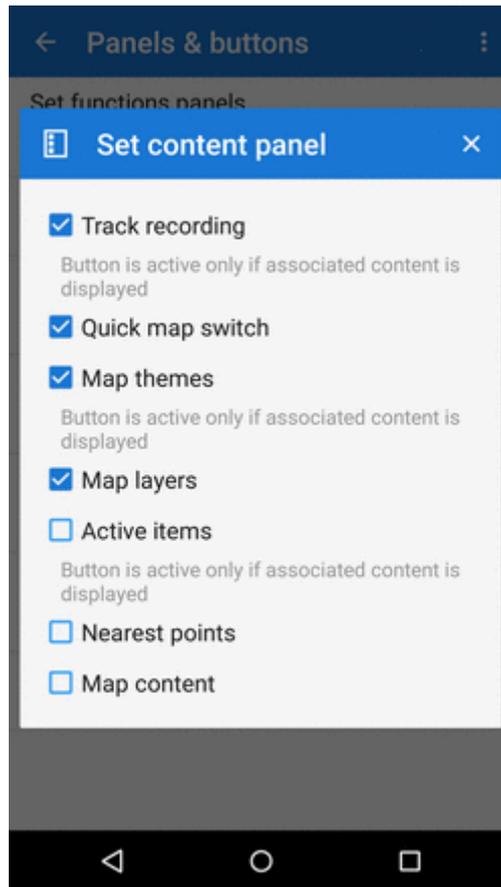
\* **Add link to app** - adds a shortcut to any application installed on your device for quick launch (e.g. various [cooperating apps](#)):



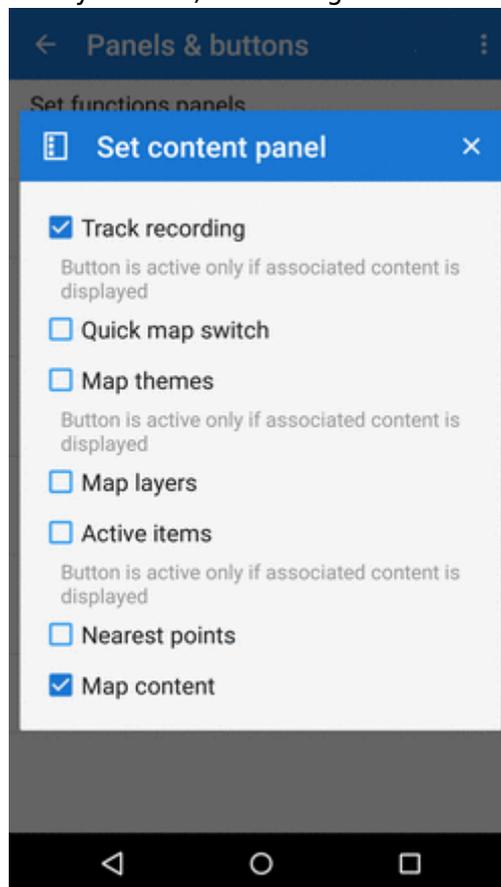
==== Set content panel ==== Here you can set appearance and content of the left edge panel:



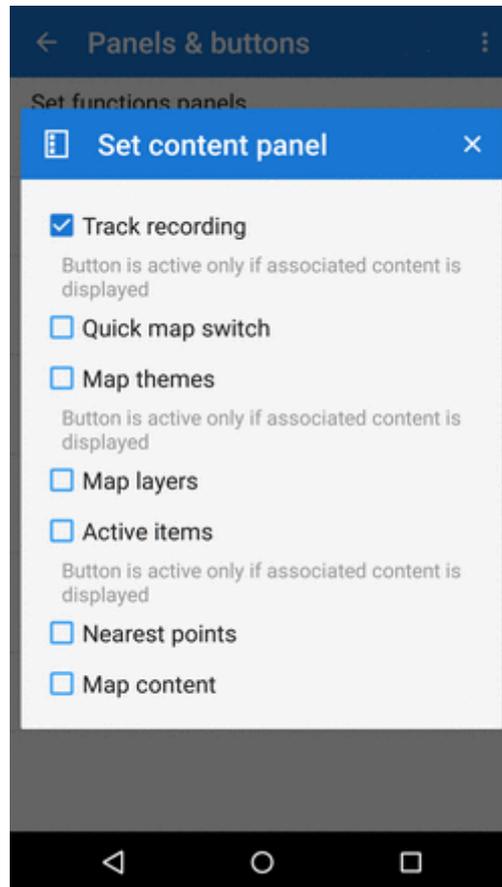
All its parts can be **slid out individually** or the whole panel can be **deactivated**: \* check all categories that you want to be switchable from the left side **individually**:



OR \* check **Map content** (checked by default) - all categories slide out **together** on one panel:

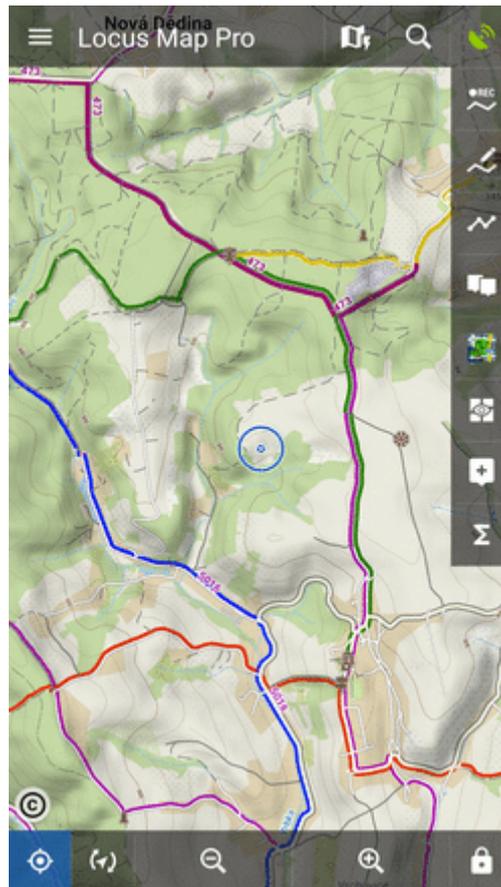


OR \* uncheck all items to **hide everything** from the left side of the map screen:



Some categories are visible only when the content they represent is **active**, e.g. Active items or Map themes.

==== Top Panel Hiding ==== Hides the top panel when inactive. Double tapping on the map displays it back provided the Map control style is set to Locus Map mode. Three-finger tap to display it if you use the Google mode. ==== Bottom Panel Hiding ==== Hides the bottom panel when inactive. Double tapping on the map displays it back provided the Map control style is set to Locus Map mode. Three-finger tap to display it if you use the Google mode. ==== Right panel hiding ==== Hides the right panel when inactive. Double tapping on the map displays it back provided the Map control style is set to Locus Map mode. Three-finger tap to display it if you use the Google mode.



==== Panels vs Screen Orientation ==== If the hiding of panels is on, it sets their further behavior depending on the screen orientation: \* **Both** - panels hide in both landscape and portrait modes \* **Landscape mode** - panels hide in landscape mode only \* **Portrait mode** - panels hide in portrait mode only ==== Panel Hiding Timeout ==== In case the panel hiding is on it sets the time interval before the panels slip in.

From: <https://docs.locusmap.eu/> - Locus Map Classic - knowledge base

Permanent link: [https://docs.locusmap.eu/doku.php?id=manual:user\\_guide:settings:control&rev=1534495973](https://docs.locusmap.eu/doku.php?id=manual:user_guide:settings:control&rev=1534495973)

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