

# Items Import

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There are two ways how to import items:

- **temporary import** - by **tapping an item** it highlights and its content unpacks to the application temporary directory to display or work with. It is possible to unpack other files at once. Re-tapping reverses this procedure and all changes are discarded. Some items are temporarily imported also by a ordinary import with the option "*Only display*" checked. All temporarily imported objects can be removed by the *Clear* button.
- **permanent import** - select **Import** from the item action menu, Locus Map screens the imported file and designs the import dialog according to its content - points, tracks or both. Then the process goes on like in the [points](#) or [track import](#) and imported objects appear on the map and in the folder structure of point resp. track tabs of the **Data manager**.

From:  
<https://docs.locusmap.eu/> - **Locus Map Classic - knowledge base**

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