



About Map Items

Unlike imported points or tracks Map items are **autonomous files** (KML, KMZ, GPX, JSON) that can be processed by Locus Map **without direct importing them**. The files can contain points, tracks or both and other information and they **preserve their inner properties** (e.g. GroundOverlays or rotating of points in KML files) - they are placed in temporary memory and all their changes are lost when Locus Map is closed.



Using Map items in Locus Map is designed especially for advanced users and is not essential for common use of the application.

From:

<https://docs.locusmap.eu/> - Locus Map Classic - knowledge base

Permanent link:

https://docs.locusmap.eu/doku.php?id=manual:user_guide:items:about&rev=1476367781

Last update: **2016/10/13 16:09**

