

Import

About

Import is used when you want to **work with tracks and/or points from outside of Locus** - websites, apps, add-ons, etc.

1. Launch import

• Menu > (more functions) > Import



2. Select a file

Locus file browser opens the last used memory drive. Importable files are in full color and are clickable:

÷	File browser $=$ \equiv
1	> INTERNAL STORAGE
	 One up
	.estrongs Jul 9, 2020, 3:03 AM • 14 files
	Alarms Sep 6, 2019, 5:03 PM • 0 files
	Android Sep 6, 2019, 5:01 PM • 1 files
	backups Sep 11, 2019, 9:37 AM • 1 files
	DCIM May 5, 2020, 7:09 AM • 2 files
	Download Jul 16, 2020, 1:44 PM - 15 files
	Locus Jul 20, 2020, 4:22 PM - 15 files
	LocusGIS Jul 20, 2020, 3:23 PM - 14 files
	Movies Sep 6, 2019, 5:03 PM • 0 files
	Music

You can sort the files by name, size and creation date:



Other available drives can be switched from the topbar menu:



- Locus Map directory the content of the app's main working directory
- Local drives list of local memory drives (usually the Internal and external SD card code name)
- Local the content of the app's main working directory
- **Dropbox** contents of your Dropbox. Dropbox login is required when using the drive for the first time. Logout option is included.
- **Google Drive** contents of your Google Drive. Google Drive login is required when used for the first time. Logout option is included.
- Remote file a field for inserting a URL of a remote file stored on the internet

3. Set parameters and import

After selecting the file Locus Map analyses it and modifies the import dialog according to the content - the dialog can process points or tracks or both of them at once:



Points

- **Folder selector** selects the folder into which the points will be imported. It is possible to create a new folder directly from the menu.
- Merge points with imported track adds the points to the track as waypoints (points are not imported to a separate folder)
- Delete other points in folder removes all other points from the selected folder before the import



Tracks

- **Folder selector** selects the folder into which the tracks will be imported. It is possible to create a new folder directly from the menu.
- **Delete other tracks in folder** removes all other tracks from the selected folder before the import
- Use style of the folder the imported track will take color, thickness, pattern etc. defined for the folder it is imported to

More about Tracks import >>

Settings

- **Display only (not save)** tracks are just displayed on the map screen useful for a quick preview of the imported file
- Show on the map after import displays imported tracks on the map when the import is finished
- **Update elevation** adds or updates the value of imported tracks' elevation (both only if the offline elevation data is available)
- Cancel aborts the action
- Import confirms the action

After pushing the **Import button** the imported points appear in the selected folder of the **Points manager**, respectively tracks in the **Tracks manager**. Depending on whether the option *Display on the map after import* is checked the imported data appear on the map as well.

From: https://docs.locusmap.eu/ - Locus Map Classic - knowledge base

Permanent link: https://docs.locusmap.eu/doku.php?id=manual:user_guide:functions:data_import



Last update: 2020/07/28 14:45