

Icons for Points & Tracks folders



This page is obsolete and will be reworked soon

- Locus type: <html>Free/Pro</html>, **0.6.12+**
- Last updated manual: **3.0.2**

Basic information

Locus allows use custom icons for **Points** and also **Tracks** folders.

Once you create or download any icon pack, you may simply select icons for folder in **Folder Add/edit dialog** or in **Edit dialog** for points (simply tap on point and choose edit from sub-menu)

Information

- **directory:** Locus/icons/
- **pack:** zipped (*.zip)

Making of own icon packs

- compress icons (with **zip** compression) and whole file copy into **Locus/icons** directory.
- In dialog where you select icons, you will be able to choose, which icons (internal Locus or any of your files) you want to show!
- size of icons is on you! Suggest sizes around 32x32px or **48x48px**. Suggested format *.**PNG**
- align of icons is on center of the bottom border. *Other align is currently not possible*
- some icons are already in Locus Store. Do you want to place there some of your own? Get in touch with us!

Map & Navigation cursors

- Locus type: <html>Free/Pro</html>, **2.0.0+**
- Last updated manual: **3.0.2**

Basic information

One of possible modifications in Locus, is ability to set own cursors (images) on map. Here is short explanation, how to do it

All possibilities are divided into two packs – Basic cursors and Navigation cursors

Information

- all subfolders in ZIP file are optional. They may be used, if you want create some public available icons (we'll gladly put them in Locus Shop, possible also as paid content). In this case, Locus choose automatically best folder.
- if you want to use pack just for your personal usage, best is to put icons into root of zip file

Basic cursors

- directory: *Locus/icons/cursors/*
- pack: zipped (*.zip)
- where to select: Menu > Settings >Maps > Map cursors

content: (example name ‘myIcons.zip’)

```
myIcons.zip
nodpi/ (optional)
ic_location_gps.png
ic_location_network.png
ic_location_cross.png
ic_location_move.png
ic_location_view.png
```

```

ic_rotate_arrow.png
xhdpi/ (optional)
  ic_loc ...
hdpi/ (optional)
  ic_loc ...
mdpi/ (optional)
  ic_loc ...
ldpi/ (optional)
  ic_loc ...
ic_location_gps.png
ic_loc...

```

Navigation cursors

- since version: **2.0.3**
- directory: *Locus/icons/navigation/*
- pack: zipped (*.zip)
- where to select: Menu > Settings > Maps > Navigation cursors

content: (example name ‘myIcons.zip’)

```

myIcons.zip
  nodpi/ (optional)
    ic_navig_foot.png
    ic_navig_cycle.png
    ic_navig_car.png
  xhdpi/ (optional)
    ic_nav ...
  hdpi/ (optional)
    ic_nav ...
  mdpi/ (optional)
    ic_nav ...
  ldpi/ (optional)
    ic_nav ...
  ic_navig_foot.png
  ic_nav ...

```

Geocaching icons

- Locus type: <html>Free/<a href="https://play.google.com/store/apps/details?id=menion.android.locus.pro&ref erer=utm_source%3Ddocs%26utm_medium%3Dheader%26utm_content%3Dgeocachin

[g_icons](#)" target="_blank">Pro

- Last updated manual: **3.0.2**

Basic information

Locus now offer ability to create custom icons for geocaches. Current implementation isn't as straightforward as adding custom icons described above, anyway we suggest to read that also.

The whole procedure requires a few steps

- creating icon pack
- uploading icon pack into **Locus/icons** directory
- configure Locus to use these icons

How to

Creating icon pack

Images of caches are usually created from one icon (in case of *disabled* and other state, it's more then one). Anyway this new system offer to create icons with various parameters.

Firstly, prepare images you want to use. At bottom of this manual is a list of possible image names. I'll not explain all images, as all are self-explaining by its name.

You don't have to use all images. Locus will firstly try to load images from your pack and in case icon is missing, default will be used.

All icons compress to zip file (icons will be stored directly in zip, not in any sub-directory) and place them into **Locus/icons** directory

Configure Locus

To use these icons as a substitution for default Locus icons, you have to specify this file in Locus [Configuration file](#). So edit this file and into parameter **geocaching_icon_pack** specify zipped file. That's all you need to do.

List of possible icons

```
// basic icons
type_benchmark.png
type_cache_in_trash_out.png
```

```
type_earth.png
type_event.png
type_gps_adventure.png
type_groundspeak.png
type_letterbox.png
type_locationless.png
type_mega_event.png
type_multi.png
type_mystery.png
type_project_ape.png
type_tradi.png
type_virtual.png
type_waymark.png
type_webcam.png
type_wherigo.png
```

```
// difficulty icons
diff_10.png
diff_15.png
diff_20.png
diff_25.png
diff_30.png
diff_35.png
diff_40.png
diff_45.png
diff_50.png
```

```
// terrain icons
terr_10.png
terr_15.png
terr_20.png
terr_25.png
terr_30.png
terr_35.png
terr_40.png
terr_45.png
terr_50.png
```

```
// size icons
size_huge.png
size_large.png
size_micro.png
size_not_choosen.png
size_other.png
size_regular.png
size_small.png
```

```
// some special icons
special_computed.png
special_disabled.png
special_found.png
```

```
special_not_found.png
special_own.png

// icons for waypoints
wpt_final.png
wpt_parking.png
wpt_question.png
wpt_referencepoint.png
wpt_stage.png
wpt_trialhead.png
```

From:
<http://docs.locusmap.eu/> - Locus Map Classic - knowledge base

Permanent link:
<http://docs.locusmap.eu/doku.php?id=manual:advanced:customization:icons&rev=1431666580>

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